

Student Name: _____

AP 3D Art and Design Summer Assignments

Eastlake High School • 2019-20 • Ms. Flagg

About AP 3D Art Summer Work:

AP Art requires a significant investment of time, energy, and focus in order to create the substantial volume of pieces of sculptural work that will be your AP portfolio. This required Summer work provides an important jump start to creating your AP Portfolio and helps you to hit the ground running when school begins. **You will have 5 assignments to complete.** You will be graded on this work and it must be complete and on time the first day of the school year – late work will be graded down 25%.

Remember, AP Art is a college level course. **To be successful at AP Art, it is critical that you are able to self-motivate, manage your time well, and meet deadlines.** Make a plan at the start of the summer for how you will pace your work so you can enjoy creating the work as well as produce strong work. The best thing you can do for yourself is manage your time so this work gets done in smaller chunks throughout the summer. Don't rush it! If you will be traveling, plan your work around your trips-- and take your sketchbook with you!!! You can do some of the work on the train/plane/car ride or at your destination (and makes a great artistic record of your trip!) *Do not wait until the end of summer to do this work – your work will suffer (as well as your grade) and it will be more stressful for you!*

AP Art Fees:

\$90 materials fee – to be paid in September to the EHS book keeper.

\$93* exam fee – to be paid in spring when registering for exam *subject to change

Financial assistance for both is available through the counseling office.

Materials list: You must have or buy the following materials for your personal/home use:

- digital camera (a good smartphone camera is ok)
- tape measure (for measuring the dimensions)
- scissors, ruler, glue stick; xacto knife suggested
- highlighter
- drawing utensils: pencils, pens, markers, colored pencils, paint, etc.
- a couple of general use paint brushes
- variety of household items for sketchbook entries

A SKETCHBOOK is provided for summer work (covered by the \$90 art fee you will pay for this course)

- If you lose the sketchbook you are given, you are responsible for buying a new one.
- In the event you decide to drop the course, you will need to return the sketchbook unused, or pay \$5 to the bookkeeper to cover the cost of the supplies.

Parent approval: Take this packet home and review the information with your parent/guardian. Have them sign below to indicate their support/approval of your participation in AP Art and recognition of the AP summer work, materials list, and fees that will be paid during the 2019-20 school year. Bring this back to me, signed, to before the last day of school to confirm that you have read and understand the summer assignment requirements. *Do not detach.*

Parent Name: _____

Signature: _____

Student Name: _____

Signature: _____

**All Summer Assignments are DUE
on SEPTEMBER 3, 2019 (first day of school)**



**What to bring in on Day 1 → Bring your AP Booklet,
Sketchbook with completed assignments, and images of your Art Project**

Summer Assignment List:

Assignment #1 - Research: 10 points

- Do this before starting any other assignments!
 - Go to the AP Central Visit this website and explore the information provided:
<https://apstudent.collegeboard.org/apcourse/ap-studio-art-3-d-design>
 - Look at 3D portfolio examples: <http://studioartportfolios.collegeboard.org/>
- In your sketchbook, write down notes/questions from this research activity. Prepare to discuss.

Assignment # 2 – Reading: 10 points

- Read through the AP Art and Design Course Exam and Description booklet. This will go in-depth into what this course entails and how the portfolio will work. Take your time! It will help you.
 - Note, this goes over all portfolio options – pay close attention to the sections pertaining to AP 3D Art and Design.
- Use a HIGHLIGHTER to mark up the text and make notes to identify important sections and ask questions that we will go over in the fall.

Assignment #3 – Planning for your Sustained Investigation: 15 points

- Develop a minimum of 3 unique topics that you can explore in a series of pieces for your portfolio. Use the information from your reading in Assignments #1 & 2 to help you tackle this
 - These topics should be guided by questions. Students should formulate their questions based on their own experiences and ideas. These guiding questions should be documented and further developed by students throughout the sustained investigation.
- Dedicate at least 1 sketchbook page per topic idea. For each of your 3 possible topics...
- Come up with 2-4 guiding questions that relate and/or help you investigate the topic
 - Then, draw at least 2 ideas for projects that address each of your 3 topics (with annotations)

Assignment #4 - Sketchbook Exercises: 30 points

- Complete 6 of the sketchbook exercises. You can choose which to complete based on your interest, skills, and resources – see the attached list and directions. The goal is to push yourself and explore techniques and ways of seeing.
 - Choose exercises that may help you with your possible Sustained Investigation ideas.
 - Each should take you approximately 60 minutes to complete. I recommend you do one a week.
- Use 1-2 pages of your sketchbook for each exercise. Record the date on each assignment.

Assignment #5 – Outdoor Art Project: 50 points

- Complete the summer outdoor art project following the attached directions and rubric
 - The focus is on creativity and use of 3-dimensional space.
- Extensively photograph this work (process and final product) and bring your photos ready to share on the first day of school
- Complete the rubric and self-assessment for this piece

I will be looking for the following qualities when grading your summer work:

- Effort and completeness. Work is complete and shows clear investment of time to go beyond the simplest solution towards a more thoughtful product.
- Thoroughness on notetaking
- Annotations (notes/labels/explanations) on planning work
- Quality of craftsmanship and technique for artmaking. Careful and detail-oriented work.
- Project - Thoughtful and intentional use of the elements of design and principles of design as applied to three-dimensional space. Balance, proportion/scale, movement, etc. have been considered. (see rubric)
- Original and creative work. Innovative visual solutions, avoidance of cliché, working toward an individual artistic vision and statement in visual media.

AP 3D Art Grading policies:

Work that is complete but LATE will be graded down by 25% and *cannot* be re-submitted for a higher grade. **The maximum score you can receive for late work is 75%.**

It is better to turn your work in on time, even if incomplete! Show me your PROGRESS~!

Deadlines are firm. No extensions.

Notes:

The assignments give are the minimum for summer work. Completing more than the minimum list of assignments will allow you to get even more ahead and lighten the load further for the school year. If you plan to do extra work, it is suggested that it is in the form of planning sketches, drafts, and maquettes for possible Sustained Investigation projects.

The more pre-planning you do, the more you can use your class time to produce your portfolio work!

Save/document all mistakes and first attempts if you restart anything – it's not just about the end result, the creative process is important too! It gives us a chance to dialog about what went well/what went wrong and make some adjustments. This may be AP but it's still a learning process!

Enjoy the process of making your art and embrace these opportunities to be creative this summer! ☺

I'll check my email occasionally over the summer – email if you need help! LFLAGG@LWSD.ORG

Planning Ahead...

AP Art Portfolios will be DUE Friday May 8, 2020

We will develop a calendar and deadlines in the Fall to help you manage your time this year.

Summer Assignment #4 - Sketchbook Exercises

Sketchbook scoring:

**6 sketchbook entries @
5 points each
30 points total**

5 points – excellent/thorough/great effort
 4 points – good work/generally complete/solid effort
 3 points – decent work/marginally complete/some effort
 2 points – minimal work/incomplete/lacking effort
 1 point – poor work/barely started/ poor effort
 0 points – not done

instructions:

- ✓ **Number each assignments (1-6) and record the date completed**
- ✓ Complete the following assignments in each category show in the left hand column, with choice of specific ideas/options from the right hand column.
- ✓ The purpose of this work is to help you exercise your creativity, grow your skills, and experiment with ideas and techniques. This work *cannot and should not* be done all at once. Pace the work to complete it throughout the summer.
- ✓ **Spend 60 minutes per entry.**
- ✓ Assignments can be done in any order! Read through all of the options and plan when you can accomplish them. Try to be efficient – for instance, if you know you will go on a trip to the beach, plan ahead for which assignments could be done at this location. If you go some place that would make a great entry location, find a loose sheet of paper to do the entry, and add it to your sketchbook later.
- ✓ **Make annotations on each entry, including the date and location where you did the work**

CREATIVITY EXERCISE ENTRIES

Complete at least 1 creativity exercise – these will help you flex your creative muscles and strengthen your visual problem solving skills!

Options – choose and complete 1 of the following assignments:

- Go outside on a sunny day. Look for a spot on the sidewalk where there are noticeable shadows being created. Place your sketchbook down and trace the shadows. Then, fill in the shadow shapes with doodles, designs, or textures in pen.
- Choose a favorite song lyric or quote, and use it as the starting point for a design that fills up the page.
- Imagine your dream home. Draw it. Label the different features.
- Design a pair of shoes – your own original design. Show a one shoe as a front view and the other as a side view.
- Choose two existing animals, select features from each, and combine them into a new creature. Draw the creature and name it too.
- Imagine bugs ruled the world. Draw a scene of daily bug life.
- Draw an exaggerated self portrait - use disproportion to draw some features much bigger or smaller than in real life.
- Get 20-30 toothpicks and arrange them on the page to create an interesting design. Glue or tape them into place.
- Find a 3-d object with a distinct silhouette. Trace it onto the page.

2 LIFE DRAWING ENTRIES

A minimum of 2 entries need to be drawings from life– examining the world around you. Full page, any art medium. Look closely at spatial

Options – choose and complete 2 of the following assignments:

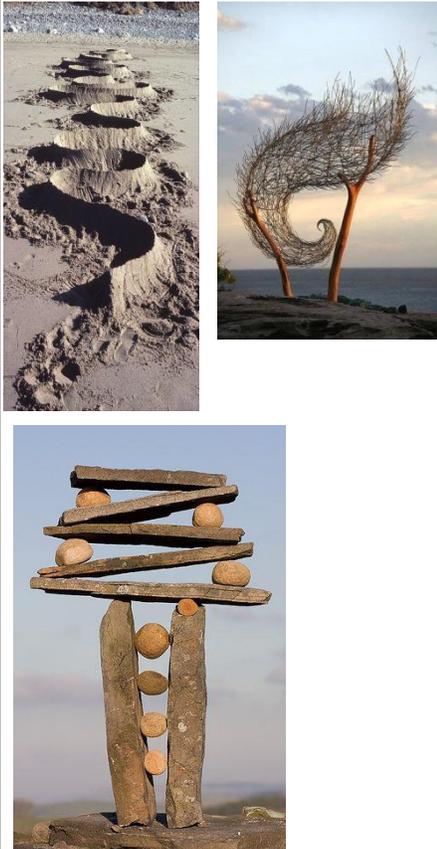
- Draw your hand or feet in an interesting position
- Draw a potted plant focusing on the spaces between the leaves
- Make a stack/pile of everyday objects (books, shoes, cups, etc) and draw it focusing on overlaps
- Draw a cut-open fruit or vegetable
- 4 views of the same object

<p>relationships, proportions, and details. Draw these from actual observation – not from photographs (yes it’s possible to tell the difference). The skills of drawing from observation are more important than the accuracy of your drawing!</p>	<ul style="list-style-type: none"> – A grouping of seashells – A landscape scene with no man-made structures – Your house –exterior view – A corner of your bedroom – Draw the view from a window – Sit in a public place and draw the scene – Crumple up a piece of paper and draw it focusing on texture – Build something cool with legos, and draw it. – Draw a self portrait by looking at yourself in a mirror – Draw a close up of your eye by looking into a mirror – Draw the dinner table after your family is done eating, but before it is cleared (and then offer to clean up 😊) – Draw tools or utensils in a pile, or a scene in the garage – Take a table lamp and angle it at an object. Draw the object with attention to the shadows. – Drape a shirt, towel, pair of jeans, etc. over a chair. Draw the fabric folds. – Set up a board game (chess, monopoly, checkers, etc) and draw a close up of it, thinking about the perspective. Then play it with a friends or family! – Find a piece of public sculpture that you can visit in person. Sit and draw it. Record the location.
<p style="text-align: center;"><u>TECHNIQUE</u> <u>EXPLORATION</u> <u>ENTRIES</u></p> <p>A minimum of 3 entries need to be experimentations with art media and techniques – try out different ways of making marks, textures, etc.</p>	<p><u>Options – choose and complete 3 of the following assignments:</u></p> <ul style="list-style-type: none"> – Stitching page - Find a sewing kit. Use a needle and thread, any color(s), to stitch interesting designs all over the page. – Collage page – tear out pages from magazines that have samples of interesting textures and colors. Don’t worry about finding pictures of anything in particular. Cut or tear the samples you found into smaller pieces. Arrange the pieces on the page in an interesting way, gluing them into place. – Cut out page – use an x-acto knife to cut out shapes from the page, create a lace-like sheet of paper with many interesting holes and cut outs creating a design. Make sure to flip the page out and work on top of a mat or sheet of cardboard to protect your desk. Try to keep the page in-tact by leaving connections between shapes. – Coffee/ Cocoa – use a cup of (cooled) coffee or cocoa as you would finger paint. Dip in your finger, a brush, and/or a scrunched up paper towel and then stamp, smear, smudge, and draw designs on the page. Be creative! Make sure to let it dry well before closing your book. – Tape – use any kind of tape (masking, scotch, packing tape, electrical tape) to layer up on the page, overlapping pieces, and creating an interesting design. – Kitchen wrap – take pieces of foil, wax paper, and/or plastic wrap, cut them up, layer them, and glue them down to create an interesting page

- Grass/Leaves/Flowers – collect some samples from plants your yard, flatten/press them between heavy books (in a plastic bag to protect the books), and then collage them onto a page in an interesting way.
- Fold – without removing the page – create a series of creases to fold up the page as much as you can. Then unfold it, leaving just the creases.
- Sanding – take a piece of sand paper and sand out sections of the page in an interesting way.
- Stamping – take an empty paper towel tube, cut it into 4-6 shorter segments. Manipulate the shape of the tube sections to make different shapes other than circles. Dip the end of the tube sections into a shallow tray of paint, press onto a stamp pad, or use food coloring as ink.
- Paper marbling (this gets messy – put down a lot of newspaper). You will need shaving cream, food coloring, 4 pieces of 5x5” paper, and a piece of scrap cardboard 6” wide. Spray some shaving cream onto a plate. Drop a few drops of food coloring onto the shaving cream, and with a butter knife swirl it around. Press the paper square on top, then lift to remove. Scrape away the shaving cream with the cardboard, like a squeegee. Repeat, applying new colors/swirling to make different designs. Complete 4+ marbled prints, let dry, then tape into your sketchbook.
- Push pin stippling – put a piece of cardboard under the sketchbook page you are working on. Use a push pin to make holes (dots) on the page. Create an interesting design comprise of these holes. Create value/shading by concentrating more dots for “darker” areas and fewer dots of “lighter area”

ASSIGNMENT # 5 - Summer Art Project

Outdoor Environmental Sculpture



- This project focuses on scale/proportion, texture, light, and time using natural materials in a site-specific installation (i.e. the location of the sculpture is an important element of the sculpture).
- Go outside – your backyard, a park, a beach - any outdoor space as long as it is public space or you have permission to be on the property. Gather materials that you find in the space (branches, rocks, leaves, sand....)
- Thoughtfully arrange the materials in an artful, sculptural way, making use of the location as part of the piece. You can form/manipulate the materials as needed.
- It must be 3-dimensional and take up space (not be flat), and be interesting from several angles. This does not need to be a very large or elaborate piece (but it can be)– the goal is to demonstrate thoughtful and intentional 3-dimensional design.
- Light is a concern – how can you make the light/shadow affect or enhance the work? How will time of day play a role?
- Your Photographing of this project is key

******Be conscientious and safe – do not harm the space, vandalize or litter. DO NOT put yourself in any danger in the process of making this piece! ******

- ✓ This piece needs to be documented extensively through digital images – at least 20, showing the process, location, and different stages of the work. Document your process!
- ✓ You also must have a photograph of yourself with the piece (selfie it up!)
- ✓ Record the dimensions of the piece (height, width, length) and materials.
- ✓ Is possible, save a small amount of the materials you used and bring them to class with you on the first day.



AP 3D Art and Design RUBRIC

Student Artist: _____ Date: _____

Artwork Title: _____

Art Medium/Media used: _____

Processes/Techniques used: _____

Dimensions: _____ height x _____ width x _____ depth

	Key Scoring Descriptors – from the AP Scoring Guidelines:	Student Self-Assessment:	Teacher Assessment:
B.	Decision Making and Discovery Through Investigation – it is clear that this work was created intentionally and carefully planned and executed.	6 5 4 3 2 1	6 5 4 3 2 1
C.	Originality and Innovative Thinking	6 5 4 3 2 1	6 5 4 3 2 1
D.	Evocative Theme and Engagement of the Viewer – visual interest and aesthetics	6 5 4 3 2 1	6 5 4 3 2 1
E.	Activation of Physical Space Through Understanding and Application of 3D Design Principles such as: unity, variety, balance, emphasis, contrast, rhythm, repetition, proportion, scale, occupied/unoccupied space, time	6 5 4 3 2 1	6 5 4 3 2 1
G.	Technical Competence and Skill with Materials and Media	6 5 4 3 2 1	6 5 4 3 2 1
H.	Appropriation and Student Vision – work is clearly original and transforms any use of references in the service of a unique idea.	6 5 4 3 2 1	6 5 4 3 2 1
I.	Image Quality – work is carefully photographed from multiple angles, with a solid background, and good lighting.	6 5 4 3 2 1	6 5 4 3 2 1
J.	Overall Accomplishment: this is the strongest work you could produce for this assignment, at this time.	6 5 4 3 2 1	6 5 4 3 2 1
	Note: this rubric is designed to help identify a likely score your piece would receive based on the AP rubrics. While each criteria is assessed separately, your final grade will be determined on the overall achievement of the piece.	Scoring: 6 – Excellent (11 pts) 5 – Strong (10 pts) 4 – Good (9 pts) 3 – Moderate (8 pts) 2 – Weak (7 pts) 1 – Poor (6 pts)	Score Assessment: 6 5 4 3 2 1
	<u>Grading Policy:</u> - 25 % late Revision possible only if work is ON TIME.	Final Grade: _____ / 50 points maximum	